



Ohio Travel Soccer League

Game Day Policy/Procedures



1. Pre-Game:

- What to Bring:
 - Official US Club team physical roster, with all coaches and players listed and current photo displayed
 - Player passes or team rosters (physical or digital player card) for any guest players not listed on the official team roster
 - 7v7 Limits = no guest players permitted unless less than 10 rostered players attending
 - 9v9 Limits = no guest players permitted unless less than 12 rostered players attending
 - 11v11 Limits = no guest players permitted unless less than 15 rostered players attending
 - Home team: referee payment
- Guest Players Restrictions: (guest player = player not listed on your official teams roster but is carded with your community)
 - Boys are NOT permitted to play on girls' teams, unless they identify as a female and have medical documentation
 - Girls ARE permitted to play on boys' teams
 - Players may NOT play down in birth year, players may play up in birth year up to 2 years max
 - Players should be skill appropriate (a top D1 player should not sub for a D3 or lower team)

2. Severe Weather:

- If lightning is seen or thunder is heard the game must be immediately suspended
- The game may not resume until 30 minutes after the last thunder or lightning
- It is the referee's discretion on how long to wait or call the game, coaches confer with the referee
- If the game was canceled prior to the start of the 2nd half, the game should be rescheduled in its entirety
- If the game was canceled after the 2nd half has started the game is considered complete

3. Absent Referee Policy:

- Options:
 - One carded coach from each team serves as the referee for half of game, if both teams do not have multiple coaches then the team with multiple coaches can have a coach ref the entire game if both teams agree
 - A spectator who is Concussion and Lindsay Law certified may referee if both teams agree
 - Reschedule game (last resort option)
- Home team should notify their community rep so absent referee can be reported to the ref assignor at noref@ohtsl.com

4. Game Day Check-in:

- A coach, team manager or appointed adult from each team will be required to meet to review the team rosters (& rosters/passcards for guest players) and check-in players.

- The appointed adult should check-in players by calling player names from the roster and ensuring any guest players in attendance are in accordance with OHTSL policies for non-roster players.
- If the appointed adult is questioning a roster, take a picture of the roster, and send it to admin@ohtsl.com
- Any player or coach determined ineligible due to either not being on the official US Club Roster or not having a required guest player documentation (passcard or team roster) will **not** be allowed to play in that game and the opposing coach is required to advise the league by completing [Game Check-In Noncompliance](#) google form
- Should an official US Club Soccer roster not be provided the game shall be considered either a forfeit by the team who did not provide the roster or a “no game” if both teams did not provide rosters.
- Any coaching staff found to be using an ineligible player or having a roster exceeding the OHTSL Community player guidelines will be subject to a four-game suspension for their first offense and a one-year calendar ban for a second offense.

5. Start of Game:

- Jerseys Conflicts: If there is a color conflict between teams the HOME team must change. Note: there is no policy on jersey color requirements for either team, the only policy is if jerseys are similar the home team changes.
- Player Min/Max:
 - 7v7: must have 5 players to start game, no more than 14 players on the sidelines
 - 9v9: must have 7 players to start game, no more than 16 players on the sidelines
 - 11v11: must have 8 players to start game, no more than 18 players on the sidelines
- Coach Max:
 - There is a maximum of 3 coaches permitted on the sidelines, all MUST be listed on the official US Club Soccer roster or have valid passcards
- Referee:
 - Referees will perform a pre-game check-in to verify player equipment
 - Home team pays referees