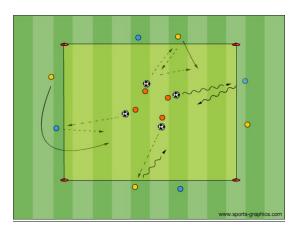
VYSA / US Soccer National D License

Principles of Attack





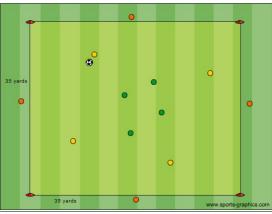
TECHNICAL WARM-UP

SCENARIOS

- 1) Dribble In / Dribble Out
- 2) Dribble In / Pass Out
- 3) Dribble In / 1-2 Combination Out
- 4) Dribble In / Pass Out with 3rd Man Overlap
- *Add various exiting movements

LOOKING FOR

- -Introduce idea on Penetration, Support, Mobility, Improvisation, Width/Hieght
- -Proper 1st touch, Change of Pace, Good Vision, Quality dribbling / passing,
- Appropriate decision making, Good mentality



SMALL SIDED

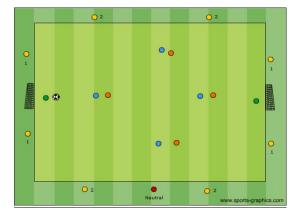
4v4 + 4 Possession

SCENARIOS

- 1) Unlimited touch Inside 2 touch outside (5 passes = 1 point)
- 2) Unlimited touch inside 1 touch outside (5 passes = 1 point)
- 3) Unlimited touch inside 1 touch outside (Endline to Endline = 1 point)

LOOKING FOR

- -Add purpose behind the priciples introduced in warm-up
- -Quality transition to attack, clean possession, good support angles/distances, movement away from the ball



EXTENDED SMALL SIDED GAME

-4v4 +2 to GOAL

SCENARIOS

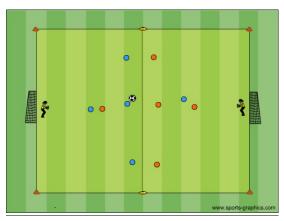
- 1)Unlimited touch inside 2 touch outside (To Goal)
- 2) Unlimited touch insdie (higly recommend 2 touch) 1 touch outside (To Goal)
- 3) Unlimited touch insdie

LOOKING FOR

- -Work on attacking shape and ideas on when to shoot, pass, or dribble
- -Look for players to take risks and have a willingness to compete

DEMONOSTRATE

-Use of Neutral Player Wide, Endline, Middle



GAME (25 minutes)

- -6v6 including GK's
- -Offsides line
- -No restrictions
- -Play a 1-3-1 formation

LOOKING FOR

- -Quick transition to attack in game
- -Good attacking shape
- -Create quality scoring opportunities

