Objective: Play the game. Each team is working to outscore the opponent.

Organization: On two (2) 25Wx35L fields, a small goal at each end. As players arrive start playing a game. Play games up to 4 v 4 . Play 3 minute games with a 1 minute in between games of active rest with dynamic stretching.

Rules: All FIFA laws apply.

## PLAY - SMALL SIDED GAMES

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## PRACTICE - CORE ACTIVITY



Key Words: Take a shot (whenever possible), get into a shooting space, shoot first (pass second)

Guided Questions: What can you do to get players to talk about their day to help you gauge their mood? When should you encourage players to shoot?
Answers: Try asking players to "share a moment" from their day and ask why it was memorable. Encourage players to recognize when there is an opening to shoot (however small) that they should take a shot. Lessen the "sharing" of the ball (passing off the responsibility) and more shooting.


Objective: To create scoring chances to score more goals.
Organization: On a $44 \mathrm{~W} \times 50 \mathrm{~L}$ field, a regular goal on one endline and 2 small counter goals at midfield. Make 2 equal teams. Play a 5 v 4 game to goal. Blue team player \#'s 7, 8, 9, 10, 11 vs Red team player \#'s 1, 2, 3, 4.

Rules: Blue team starts with the ball. Blue team is playing to score in the regular goal. Red scores on the small counter goals. All FIFA Laws apply.

Key Words: Find space (quickly) to shoot, create any chances to shoot (2v1, 1v1), look to shoot first, keep the ball until there is a chance to shoot it

Guided Questions: What player environment are you trying to develop with this training session? When should players pass to teammates vs shoot?

Answers: Work to create a "scoring mentality" among the players on your team. When a chance at goal is there the first priority is to shoot to score. Players should pass to a teammate when the opening to shoot is closed and that teammate has a better chance to shoot like being closer to the goal with a clear opening to score.


