Ohio Travel Soccer League
Game Day Policy/Procedures

1. **Pre-Game:**
    - What to Bring:
        - Official US Club team roster(physical or digital), with all coaches and players listed and current photo displayed
        - Team roster **ONLY** (physical or digital with division and age group) for any guest players not listed on the official team roster:
            - 7v7 Limits = no guest players permitted unless less than 10 rostered players attending (3 subs)
                - *If you have 10+ rostered players - allowed guest players = 0*
                - *If you have 9 rostered players - allowed guest players = 1*
                - *If you have 8 rostered players - allowed guest players = 2*
                - *If you have 7 rostered players - allowed guest players = 3*
            - 9v9 Limits = no guest players permitted unless less than 12 rostered players attending (3 subs)
                - *If you have 12+ rostered players - allowed guest players = 0*
                - *If you have 11 rostered players - allowed guest players = 1*
                - *If you have 10 rostered players - allowed guest players = 2*
                - *If you have 9 rostered players - allowed guest players = 3*
            - 11v11 Limits = no guest players permitted unless less than 15 rostered players attending (4 subs)
                - *If you have 15+ rostered players - allowed guest players = 0*
                - *If you have 14 rostered players - allowed guest players = 1*
                - *If you have 13 rostered players - allowed guest players = 2*
                - *If you have 12 rostered players - allowed guest players = 3*
                - *If you have 11 rostered players - allowed guest players = 4*
        - Home team: referee payment
    - Guest Players Restrictions: (guest player = player not listed on your official teams roster but is carded with your community)
        - Coed teams can only play in boys' divisions.
        - Players may NOT play down in birth year, players may play up in birth year up to 2 years max
        - Players are not permitted to guest play lower than 2 divisions below their highest rostered division within the players age bracket
2. **Severe Weather:**
    - If lightning is seen or thunder is heard the game must be immediately suspended
    - The game may not resume until 30 minutes after the last thunder or lightning
    - It is the referee's discretion on how long to wait or call the game, coaches confer with the referee
    - If the game was canceled prior to the start of the 2nd half, the game should be rescheduled in its entirety
    - If the game was canceled after the 2nd half has started the game is considered complete

3. **Absent Referee Policy:**
    - Options:
        - One carded coach from each team serves as the referee for half of game, if both teams do not have multiple coaches then the team with multiple coaches can have a coach ref the entire game if both teams agree to use a non-licensed referee.

        - A spectator who is Concussion and Lindsay Law certified may referee if both teams are informed and agree to use a non-licensed referee.
        - Reschedule game (last resort option)
    - Home team should notify their community rep so absent referee can be reported to the ref assignor at noref@ohtsl.com
    - Home team is responsible for initiating the roster check in procedures when there is no official referee

4. **Game Day Check-in Policy:**
    - Referees will be responsible for checking in both teams' official rosters (paper or digital) before each game.
    - Any player or coach not on the roster must go to the spectator sideline and may not participate.
    - Games will not begin until both teams have provided a roster to the referee. If only one team provides a roster, the team without a roster will forfeit the match. If neither team provides a roster, the game will be recorded as a no game.
    - Games will not be rescheduled or allowed to play because a team did not provide a roster.
    - Referees will be paid, by the league, if a game is not played due to missing rosters after they submit a game check in noncompliance form. Communities not providing a roster will be billed for referee fees.
    - Any coaching staff found to be using an ineligible player or having a roster exceeding the OHTSL Community player guidelines will be subject to a four-game suspension for their first offense and a one-year calendar ban for a second offense.

5. **Start of Game:**
    - Jerseys Conflicts: If there is a color conflict between teams the HOME team must change. Note: there is no policy on jersey color requirements for either team, the only policy is if jerseys are similar the home team changes.
    - Player Min/Max:
        - 7v7: must have 5 players to start game, no more than 14 players on the sidelines
        - 9v9: must have 7 players to start game, no more than 16 players on the sidelines
        - 11v11: must have 8 players to start game, no more than 18 players on the sidelines
    - Coach Max:
        - There is a maximum of 3 coaches permitted on the sidelines, all MUST be listed on the official US Club Soccer roster or have valid passcards
    - Referee:
        - Referees will perform a pre-game check-in to verify player equipment and complete the roster check in for both teams.
        - Home team pays referees prior to the start of the game.